

Art and Design Curriculum Overview



Subject	Autumn	Spring	Summer		
EYFS	In the EYFS, children are given opportunities to create with materials and be imaginative and expressive through both child-initiated learning and directed learning which often has cross-curricular links. By the end of the EYFS, children will have been given the opportunities to:				
	The state of the s	ormative effect of their action on materials bols where children can further explore their p			
	Enjoy and respond to playing with colour in a variety of ways. Use 2D and 3D structures to explore materials and/or to express ideas by being invited to look at and touch unusual and interesting materials and resources in their everyday environment, chosen for their design, beauty, pattern and ability to inspire exploration. Develop an understanding of using lines to enclose a space and begin to use drawing to represent actions and objects based on imagination, observation and experience.				
	Use various construction materials, e.g joining pieces, stacking vertically and horizontally and balancing. Use tools for purpose. Begin to develop their own ideas through experimentation with diverse materials.				
Nursery	Nursery will follow the same themes as Reception. However, this will be more child-led and adult supported as appropriate. Nursery children will have shorter adult-led learning and less of their own child initiated learning.				
Reception	All About Me / Colours / Light and Dark	'If you go down to the woods today' (winter, spring and Easter)	'Growing Up, People Who Help Us, Minibeasts, Seaside'		
	Self-portraits -different mediums/ colour pictures / mosaic/ rainbow collages/ colour spinners/ Observational drawings of vegetables/ Potato printing / firework paintings/ patterns/ model rockets/ 'Owl Baby' models/ Van Gogh Starry Night/ Salt dough decorations/ painting Santas	Winter pictures and paintings/ Collage with different materials to make warm clothes/ Goldilocks Bear painting/ Gruffalo paintings and character drawings/ collage/ Chinese New Year black paint writing/ Mother's Day cards/ observational spring flowers drawing/ model bridge making for Billy Goats Gruff/ Easter egg art	Beanstalk making rolled newspaper - shades of green/ matching shades of green to leaves outside/ castles (Junk model/painted/collage) / dragon pictures/ nature drawings/ frog art – including masks/ clay snails and minibeasts/ spider webs/ make caterpillars and butterflies/ stone		

						emergency vehicle drawings/
Progression of Knowledge and Skills (In Nursery and Reception, these skills are covered over a range of different themes and activities)	Drawing: Explore mark making using a range of drawing materials. Investigate marks and patterns when drawing. Identify similarities and difference between drawing tools. Investigate how to make large and small movements with control when drawing.	Explore pair tool. Describe co. they paint. Explore who colours mix. Make natur Investigate paint, wate. Explore pair	g and Mixed Media: nt, using hands as a lours and textures as at happens when paint al painting tools. natural materials eg r for painting. nt textures, for example ther materials or adding	Sculptures as Explore the proper clay. Use modelling too and shape soft modelling to make artworks. Talk about colour, texture and explain choices.	seaside art nd 3D: rties of als to cut aterials eg. e natural e 3D shape and	
	Practise looking carefully when drawing. Combine materials when drawing.	water. Respond to painting. Use paint to feelings. Explore cold	a range of stimuli when co express ideas and cours, patterns and cons when combining	Plan ideas for who would like to make Problem-solve and solutions when us modelling materia Develop 3D model adding colour.	e. d try out ing als.	paper and card eg stick, clip, tie, tape. Apply craft skills eg. cutting, threading, folding to make their own artworks. Design something on paper ready to make in three dimensions.
Vocabulary	hard, long, rough, short, smooth, soft, straight, thick, thin, wavy, circle, curved, line, long, short, squiggly, straight, zig zag, chalk, drawing, felt tips, marks, wax crayons, mark making, observational, pencils, picture, self-portrait, colours, oil pastel		ed, pattern, silky, slimy, , splatter, stroke, swish,	flatten, joi sculpture,	pend, chop, clay, collage, cut, in, landscape, pinch, roll, slice, slimy, slippery, smooth, sh, squelchy, sticky, stretch,	
Environment	There are opportunities both inside and outside for children to partake in art and design activities using a variety of equipment for drawing and creating, painting/ mixed media, sculpture and craft and design. There are also opportunities for art experiences and development within sensory play. In the classroom there is a creative area which provides resources and a rich environment for covering art and design in their own learning time.					
CIL	During child initiated learning, they have the opportunity to select their own resources to create their own art and design.					

Year 1	Drawing:	Sculptures and 3D:	Painting and Mixed Media:
	Make your mark	Paper play	Colour splash
	Developing observational drawing skills	Creating simple three dimensional shapes	Exploring colour mixing through paint
	when exploring mark-making. Children	and structures using familiar materials,	play, children use a range of tools and
	use a range of tools, investigating how	children develop skills in manipulating	work on different surfaces. They create
	texture can be created in drawings. They	paper and card. They fold, roll and	paintings inspired by Clarice Cliff and
	apply their skills to a collaborative piece	scrunch materials to make their own	Jasper Johns.
	using music as a stimulus and investigate	sculpture inspired by the 'Tree of life'	
	artists Bridget Riley and Zaria Forman.	screen at the Sidi Saiyyed Mosque. There	
		are opportunities to extend learning to	
		make a collaborative sculptural piece	
		based on the art of Louise Bourgeois.	
Progression of	Show knowledge of language and literacy	Roll paper tubes and attach them to a	Name the primary colours.
Knowledge and	to describe lines.	base securely.	Explore coloured materials to mix
Skills	Show control when using string and chalk	Make choices about their sculpture, e.g	secondary colours.
	to draw lines.	how they arrange the tubes on the base	Mix primary colours to make secondary
	Experiment with a range of mark-making	or the colours they place next to each	colours.
	techniques, responding appropriately to	other.	Apply paint consistently to their printing
	music.	Shape paper strips in a variety of ways to	materials to achieve a print.
	Colour neatly and carefully, featuring a	make 3D drawings.	Use a range of colours when printing.
	range of different media and colours.	Glue their strips to a base in an interesting	Mix five different shades of a secondary
	Apply a range of marks successfully to a	arrangement, overlapping some strips to	colour.
	drawing.	add interest.	Decorate their hands using a variety of
	Produce a drawing that displays	Create a tree of life sculpture that	patterns.
	observational skill, experimenting with a	includes several different techniques for	Mix secondary colours with confidence to
	range of lines and mark-making.	shaping paper.	paint a plate.
		Work successfully with others, sustaining	Describe their finished plates.
		effort over a time.	
		Paint with good technique, ensuring good	
	20 1 20 1 20 1 20 1	coverage.	
Vocabulary	2D shape, 3D shape, abstract, chalk,	artist, carving, concertina, curve,	blend, hue, kaleidoscope, pattern, mix,
	charcoal, circle, continuous, cross-hatch,	cylinder, imagine, loop, mosaic, overlap,	primary colour, print, secondary colour,
	diagonal, dots, firmly, form, horizontal,	sculpture, spiral, three dimensional (3D),	shade, shape, space, texture, thick
	lightly, line, mark making, narrative,	tube, zig-zag	
	observe, optical art, pastel, printing,		

	shade, shadow, straight, texture, vertical, wavy		
Year 2	Painting and mixed Media:	Drawing:	Craft and Design:
	Life in colour Taking inspiration from the collage work	Tell a story	Map it out Responding to a design brief, children
	of artist Romare Bearden, children	Using storybook illustration as a stimulus, children develop their mark making skills	create a piece of art that represents their
	consolidate their knowledge of colour	to explore a wider range of tools and	local area using a map as their stimulus.
	mixing and create textures in paint using	experiment with creating patterned	They learn three techniques for working
	different tools. They create their own	surfaces to add texture and detail to	creatively with materials and at the end
	painted paper in the style of Bearden and	drawings.	of the project, evaluate their design
	use it in a collage, linked to a theme	drawings.	ideas, choosing the best to meet the
	suited to their topic or classwork.		brief.
Progression of	Name the primary and secondary colours.	Suggest ways to draw a word through	Sort map images into groups, explaining
Knowledge and	Talk about the colour changes they notice	marks.	their choices.
Skills	and make predictions about what will	Use relevant language to describe how an	Draw a map of their journey to school,
Skills	happen when two colours mix.	object feels.	including key landmarks and different
	Describe the colours and textures they	Suggest ways to create different textures	types of mark-making.
	see.	through drawn marks.	Follow instructions to make a piece of felt
	Try different tools to recreate a texture	Freely experiment with different tools,	that holds together and resembles their
	and decide which tool works best.	receiving encouragement when needed.	тар.
	Show they can identify different textures	Describe and then draw shapes that make	Decide how to place 'jigsaw' pieces to
	in a collaged artwork.	up an object.	create an abstract composition.
	Apply their knowledge of colour mixing to	Use good observational skills to add	Make choices about which details from
	match colours effectively.	details to their drawing.	their map to include in a stained glass.
	Choose collage materials based on colour	Use an interesting range of marks that	Cut cellophane shapes with care and
	and texture.	show an understanding of how to draw	arrange them into a pleasing
	Talk about their ideas for an overall	different textures.	composition.
	collage.	Make sketches, which may be of basic	Design a print with simple lines and
	Try different arrangements of materials,	stick-like figures or may imply more	shapes, making improvements as they
	including overlapping shapes.	shapes.	work.
	Give likes and dislikes about their work	Develop sketches into a character, with	Follow a process to make and print from a
	and others'.	some support, adding details to enhance	polystyrene tile.
	Describe ideas for developing their	their character.	Choose a favourite artwork, justifying
	collages. Choose materials and tools after		their choice.
	trying them out.		

Vocabulary	collage, detail, mixing, overlap, primary	Demonstrate an understanding of how drawing facial features in different ways conveys expressions. Recount a story and select key events to draw. Create scenes from their own imagination, with some support. blending, charcoal, concertina, cross	Annotate their favourite artwork with relevant evaluation points. Take an active part in decisions around how to display their artworks in the class gallery. abstract, composition, curator, design,
Vocabulary	colour, secondary colour, surface, texture	hatching, emoji, emotion, expression, frame, hatching, illustrations, illustrator, lines, mark-making, re-tell, scribbling, sketch, stippling, storyboard, texture, thick, thin	design brief, evaluate, felt, fibre, gallery, imaginary, inspired, landmarks, mosaic, overlap, pattern, shape, stained glass, texture, viewfinder
Year 3	Painting Prehistoric painting Investigating making their own paints, making tools and painting on different surfaces, the children explore prehistoric art.	Drawing: Growing artists Using botanical drawings and scientific plant studies as inspiration, pupils explore the techniques of artists such as Georgia O'Keefe and Maud Purdy to draw natural forms, becoming aware of differences in the choice of drawing medium, scale and the way tonal shading can help create form.	Craft and Design: Ancient Egyptian scrolls Learning about the way colour, scale and pattern influenced ancient Egyptian art, children explore the technique of papermaking to create a papyrus-style scroll. Ideas are extended to create a modern response by designing a 'zine'.
Progression of Knowledge and Skills	Recognise the processes involved in creating prehistoric art. Explain, approximately, how many years ago prehistoric art was produced. Use simple shapes to build initial sketches. Create a large scale copy of a small sketch. Use charcoal to recreate the style of cave artists. Demonstrate good understanding of colour mixing with natural pigments.	Know the difference between organic and geometric shapes. Use simple shapes to form the basis of a detailed drawing. Use shading to demonstrate a sense of light and dark in their work. Shade with a reasonable degree of accuracy and skill. Blend tones smoothly and follow the four shading rules. Collect a varied range of textures using frottage.	Recognise and discuss the importance of Ancient Egyptian art. Consider the suitability of a surface for drawing. Record colours, patterns and shapes through observational drawing. Choose and use tools and materials confidently. Begin to experiment with different drawing techniques. Create a selection of sketches that show idea exploration.

	Discuss the differences between prehistoric and modern paint. Make choices about equipment or paint to recreate features of prehistoric art, experimenting with colours and textures. Successfully make positive and negative handprints in a range of colours. Apply their knowledge of colour mixing to make natural colours.	Use tools competently, being willing to experiment. Generate ideas mostly independently and make decisions to compose an interesting frottage image. Make considered cuts and tears to create their ideas. Understand how to apply tone. Draw a framed selection of an image onto a large scale with some guidance. Try a range of drawing materials, beginning to demonstrate expressive marks by trying tools in an interesting way.	Produce a final design with a clear purpose. Follow instructions with minimal support. Discuss and evaluate the process and outcome of their work. Produce a complete painted or drawn piece from a design idea. Use colours and materials appropriately, showing an understanding of effective composition. Have a clear idea of the subject of their zine, including a range of images and information.
Vocabulary	charcoal, composition, negative image, pigment, positive image, prehistoric, proportion, scaled up, sketch, smudging, texture, tone	abstract, arrangement, blend, botanical, botanist, composition, cut, dark, even, expressive, form, frame, frottage, geometric, gestural, grip, light, line, magnified, organic, object, pressure, rubbing, scale, scientific, shading, shape, smooth, surface, tear, texture, tone, tool, viewfinder	ancient, audience, colour, composition, convey, design, fold, imagery, inform, layout, material, painting, papyrus, pattern, process, scale, scroll, sculpture, shape, technique, zine
Year 4	Drawing: Power prints Using everyday electrical items as a starting point, pupils develop an awareness of composition in drawing and combine media for effect when developing a drawing into a print.	Painting and Mixed Media: Light and dark Developing colour mixing skills, using shades and tints to show form and create three dimensions when painting. Pupils learn about composition and plan their own still life to paint, applying chosen techniques.	Craft and Design: Fabric of nature Using flora and fauna of tropical rainforests as a starting point, children develop drawings through experimentation and textile-based techniques to a design a repeating pattern suitable for fabric.
Progression of Knowledge and Skills	Create several pencil tones when shading and create a simple 3D effect. Explore the effect of holding a pencil in different ways and applying different pressures.	Share their ideas about a painting. Describe the difference between a tint and a shade. Mix tints and shades by adding black or white paint.	Describe objects, images and sounds with relevant subject vocabulary. Create drawings that replicate a selected image.

	light and dark in their drawings. Demonstrate an awareness of the relative size of the objects they draw. Use scissors with care and purpose to cut out images. Try out multiple arrangements of cut images to decide on their composition. Use different tools to create marks and patterns when scratching into a painted surface. Show some awareness of how to create contrast by including areas with more or less marks. Create an interesting finished drawing based on their original composition including detail such as contrast and pattern. Work co-operatively to create a joint artwork, experimenting with their methods.	Discuss their real-life experiences of how colours can appear different. Use tints and shades to paint an object in 3D. Try different arrangements of objects for a composition, explaining their decisions. Produce a clear sketch that reflects the arrangements of their objects. Create a final painting that shows an understanding of how colour can be used to show light and dark and, therefore, show three dimensions. Paint with care and control to make a still life with recognisable objects.	Select imagery and colours to create a mood board with a defined theme and colour palette. Complete four drawings, created with confident use of materials and tools to add colour. Understand the work of William Morris, using subject vocabulary to describe his work and style. Create a pattern using their drawing, taking inspiration from mood boards and initial research to develop it. Identify and explain where a pattern repeats. Follow instructions to create a repeating pattern, adding extra detail. Understand different methods of creating printed fabric in creative industries. Use sketchbooks to evaluate patterns. Produce ideas to illustrate products using their designs.
Vocabulary	abstract, block print, collaborate, collaboratively, collage, combine, composition, contrast, cross-hatching, figurative, gradient, hatching, highlight, mixed media, monoprint, observational, drawing, parallel, pattern, precision, printmaking, proportion, shading, shadow, symmetry, three dimensional (3D), tone, viewfinder, wax-resist	abstract, composition, contrasting, dabbing paint, detailed, figurative, formal, grid, landscape, mark-making, muted, paint wash, patterned, pointillism, portrait, shade, shadow, stippling paint, technique, texture, three dimensional (3D), tint, vivid	batik, colour palette, craft, craftsperson, design, develop, designer, imagery, industry, inspiration, mood board, organic, pattern, repeat, repeating, symmetrical, texture, theme
	Sculptures and 3D: Interactive installation Using inspiration of historical monuments and modern installations, children	Drawing: I need space Developing ideas more independently, pupils consider the purpose of drawings	Painting and Mixed Media: Portraits Investigating self-portraits by a range of artists, children use photographs of

	plan by researching and drawing, a	as they investigate how imagery was used	themselves as a starting point for
	sculpture to fit a design brief. They	in the 'Space race' that began in the	developing their own unique self-
	investigate scale, the display environment	1950s. They combine collage and	portraits in mixed-media.
	and possibilities for viewer interaction	printmaking to create a piece in their own	·
	with their piece.	style.	
Progression of	Group images together, explaining	Understand and explain what	Outline a portrait drawing with words,
Knowledge and	choices.	retrofuturism is.	varying the size, shape and placement of
Skills	Answer questions about a chosen	Participate in discussions and offer ideas.	words to create interest.
JKIII3	installation thoughtfully and generate	Evaluate images using simple responses,	Try a variety of materials and
	their own questions.	sometimes using formal elements to	compositions for the backgrounds of their
	Show that they understand what	extend ideas.	drawings.
	installation art means.	Provide plausible suggestions for how a	Communicate to their partner what kind
	Justify their opinions of installation	piece was created.	of photo portrait they want.
	artworks.	Comfortably use different stimuli to draw	Show that they are making decisions
	Evaluate their box designs, considering	from.	about the position of a drawing on their
	how they might appear as full-size spaces.	Use past knowledge and experience to	background, trying multiple ideas.
	Suggest changes they could make if they	explore a range of drawing processes.	Create a successful print.
	repeated the activity to create a different	Select and place textures to create a	Use some art vocabulary to talk about
	atmosphere in the space.	collagraph plate, applying an	and compare portraits.
	Create an installation plan, model or	understanding of the material, which may	Identify key facts using a website as a
	space.	be supported by testing.	reference.
	Describe their creations and the changes	Create a selection of drawings and visual	Explain their opinion of an artwork.
	they made as they worked.	notes that demonstrate their ideas using	Experiment with materials and techniques
	Describe how their space conveys a	sketchbooks.	when adapting their photo portraits.
	particular message or theme.	Generate a clear composition idea for a	Create a self-portrait that aims to
	Make and explain their choices about	final piece that shows how it will be	represent something about them.
	materials used, arrangement of items in	drawn.	Show that they have considered the effect
	the space and the overall display of	Apply confident skills to make an effective	created by their choice of materials and
	installation.	collagraph print.	composition in their final piece.
	Show how they have considered options	Independently select tools and drawing	
	for how to display their installation best,	techniques, with some guidance.	
	e.g lighting effects.	Demonstrate growing independence,	
	Present information about their	discussing ways to improve work.	
	installation clearly in the chosen format.		

	Justify choices made, explaining how they improve the viewer experience or make it interactive.		
Vocabulary	analyse, art medium, atmosphere, concept, culture, display, elements, evaluate, experience, features, influence, installation art, interact, interactive, location, mixed media, performance art, props, revolution, scale, scaled down, special effects, stencil, three dimensional	collagraph, collagraphy, composition, culture, decision, develop, evaluate, futuristic, imagery, printing plate, printmaking, process, propaganda, purpose, repetition, Retrofuturism, revisit, stimulus, technique	art medium, atmosphere, background, carbon paper, collage, composition, continuous line drawing, evaluate, justify, mixed media, monoprint, multi media, paint wash, portrait, printmaking, represent, research, self-portrait, texture, transfer
Year 6	Drawing: Making my voice heard On a journey from the Ancient Maya to modern-day street art, children explore how artists convey a message. They begin to understand how artists use imagery and symbols as well as drawing techniques like expressive mark making, tone and the dramatic light and dark effect called 'chiaroscuro'.	Painting and Mixed Media: Artist study Identifying an artist that interests them, children research the life, techniques and artistic intentions of that individual. Collecting ideas in sketchbooks, planning for a final piece and working collaboratively, they present what they have learnt about the artist.	Sculptures and 3D: Making memories Creating a personal memory box using a collection of found objects and hand-sculptured forms, reflecting primary school life with symbolic and personal meaning.
Progression of Knowledge and Skills	Collect a range of imagery, adding annotated notes and sketches. Make relevant comparisons between different styles of art. Use tools effectively to explore a range of effects. Respond to the meaning of a spirit animal through drawing. Generate symbols that reflect their likes and dislikes. Create a title that is full of pattern, symbols and colours that represent themselves.	Understand a narrative and use descriptive language to tell a story. Suggest ideas for the meaning behind a picture. Identify different features within a painting and use the formal elements to describe it. Be creative and imaginative in find their own meaning in a painting. Use their own art or personal experiences to justify their ideas. Read a picture well and see beyond the first glance, analysing and evaluating it successfully.	Discuss the work of artists that appreciate different artistic styles. Create a sculpture to express themselves in a literal or symbolic way. Reflect verbally or in writing about creative decisions. Suggest ways to represent memories through imagery, shapes and colours. Draw a composition of shapes developed from initial ideas to form a plan for a sculpture. Competently use scissors to cut shapes accurately.

	Discuss ideas to create light and dark through drawing techniques. Apply chiaroscuro to create light and form through tonal drawing. Understand the impacts of using techniques for effect. Form their own opinions about what art is, justifying their ideas. Understand artist's choices to convey a message.	Reflect on personal experiences to convey through their own piece of abstract art. Contribute to discussions. Understand and choose a meaningful message to convey through imagery, creating some different composition ideas. Select an appropriate artist. Collect a range of information that is presented in an interesting and pleasing way in sketchbooks. Generate an idea for a final piece, demonstrating some inspiration from their chosen artist. Produce a final piece of work, selecting appropriate tools and materials to create an intended effect. Experiment and revisit ideas, drawing on creative experiences. Work in a sustained way to complete a piece, making evaluations at each stage.	Talk about artists' work and explain what they might use in their own work. Produce a clear sketchbook idea for a sculpture, including written notes and drawings to show their methods and materials needed. Successfully translate plans to a 3D sculpture. Work mostly independently; experimenting and trying new things. Identify and make improvements to their work. Produce a completed sculpture demonstrating experimentation, originality and technical competence. Competently reflect on successes and personal development.
Vocabulary	aesthetic, audience, character traits, chiaroscuro, commissioned, composition, expressive, graffiti, imagery, impact, interpretation, mark making, mural, representative, street art, symbol, symbolic, technique, tonal, tone	abstract, analyse, artist, compose, compositions, convey, evaluation, inference, interpret, justify, meaning, medium, mixed media, narrative, respond, tableau, technique, thought- provoking, translate	assemblage, attribute, collection, composition, embedded, expression, identity, juxtaposition, literal, manipulate, originality, pitfall, relief, representation, sculpture, self, symbolic, tradition